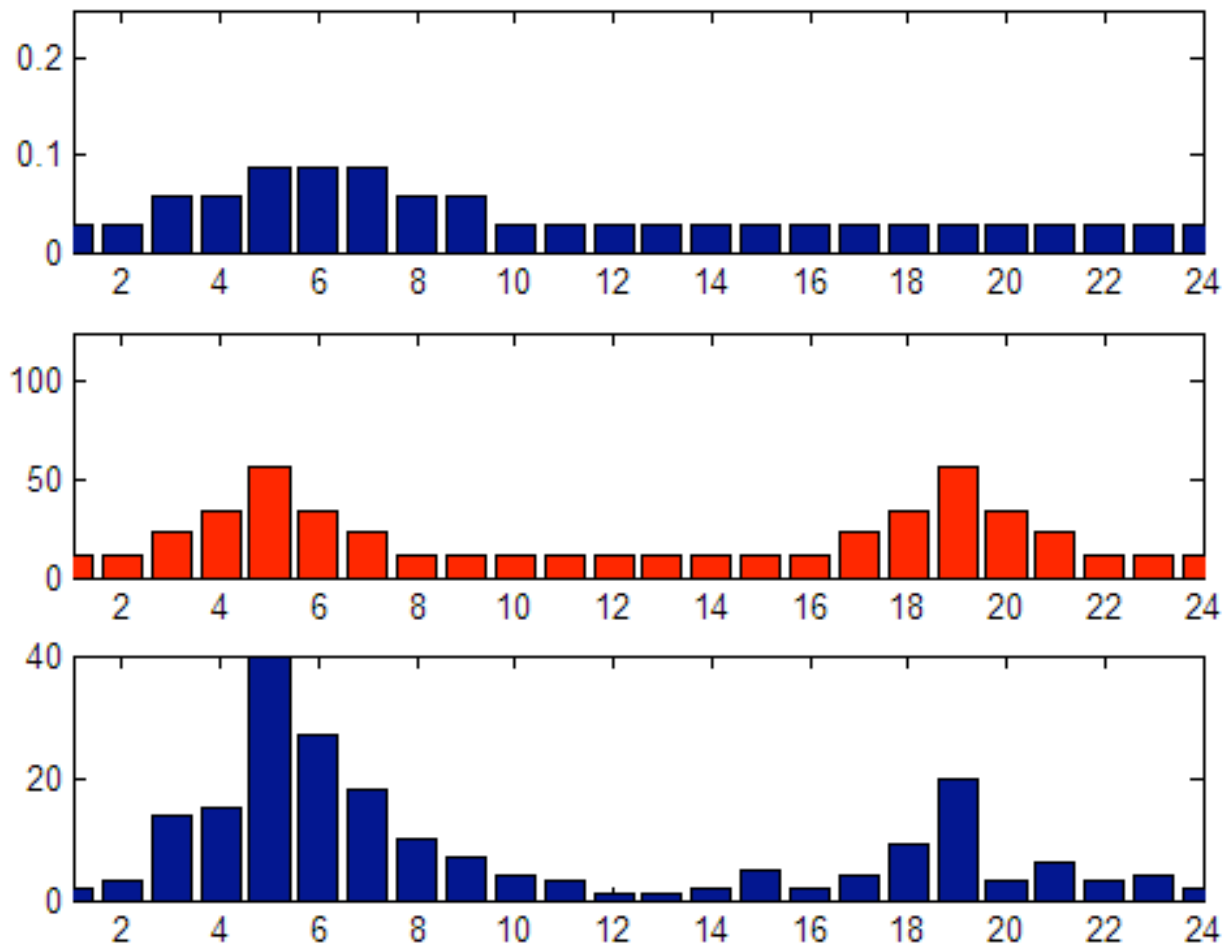


Particle Filters & Monte Carlo Localization

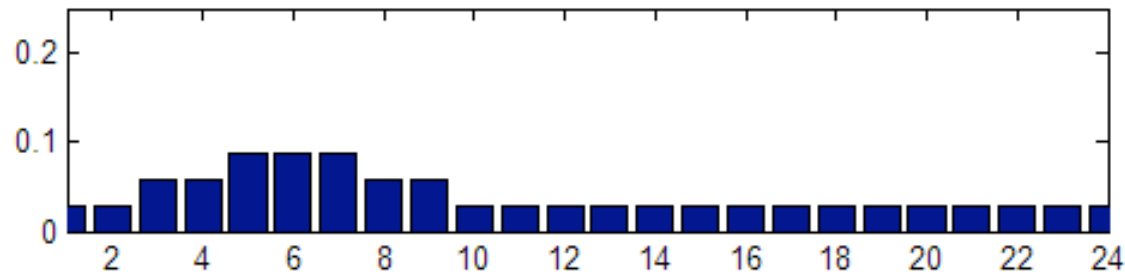
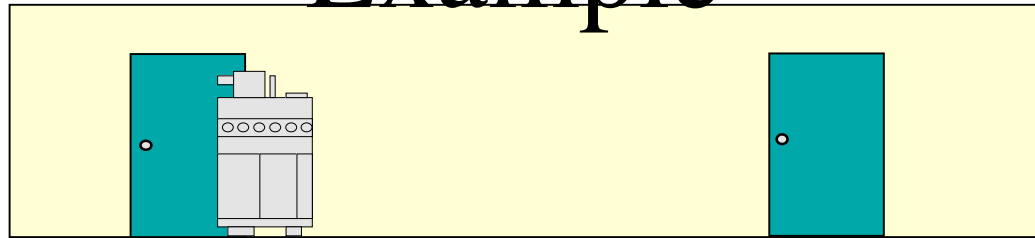
CS 3630 Intro to Perception and Robotics

Frank Dellaert

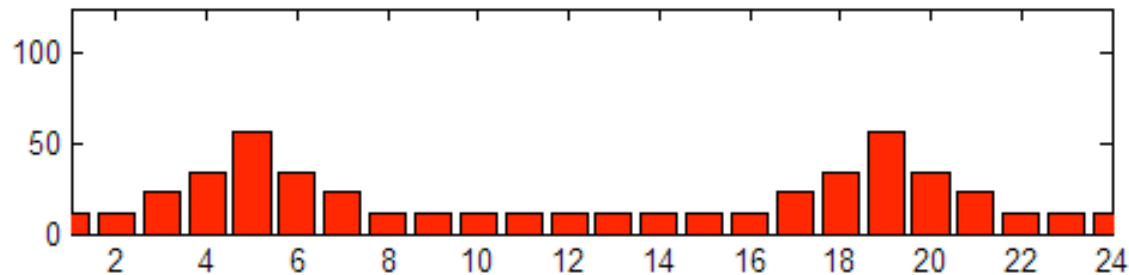
1D Importance Sampling



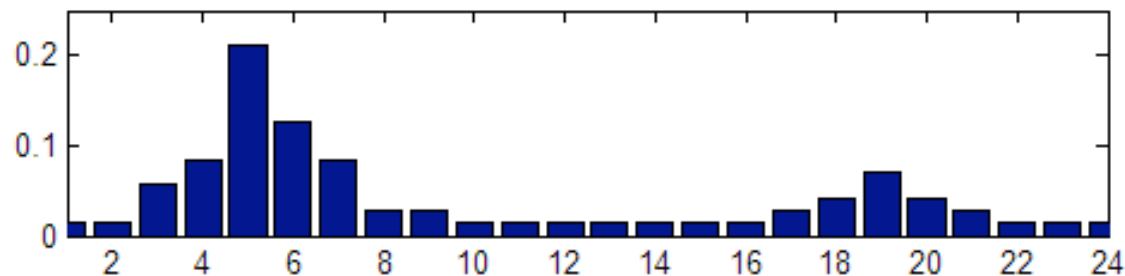
Monte Carlo Localization: a 1D Example



Prior $P(X)$

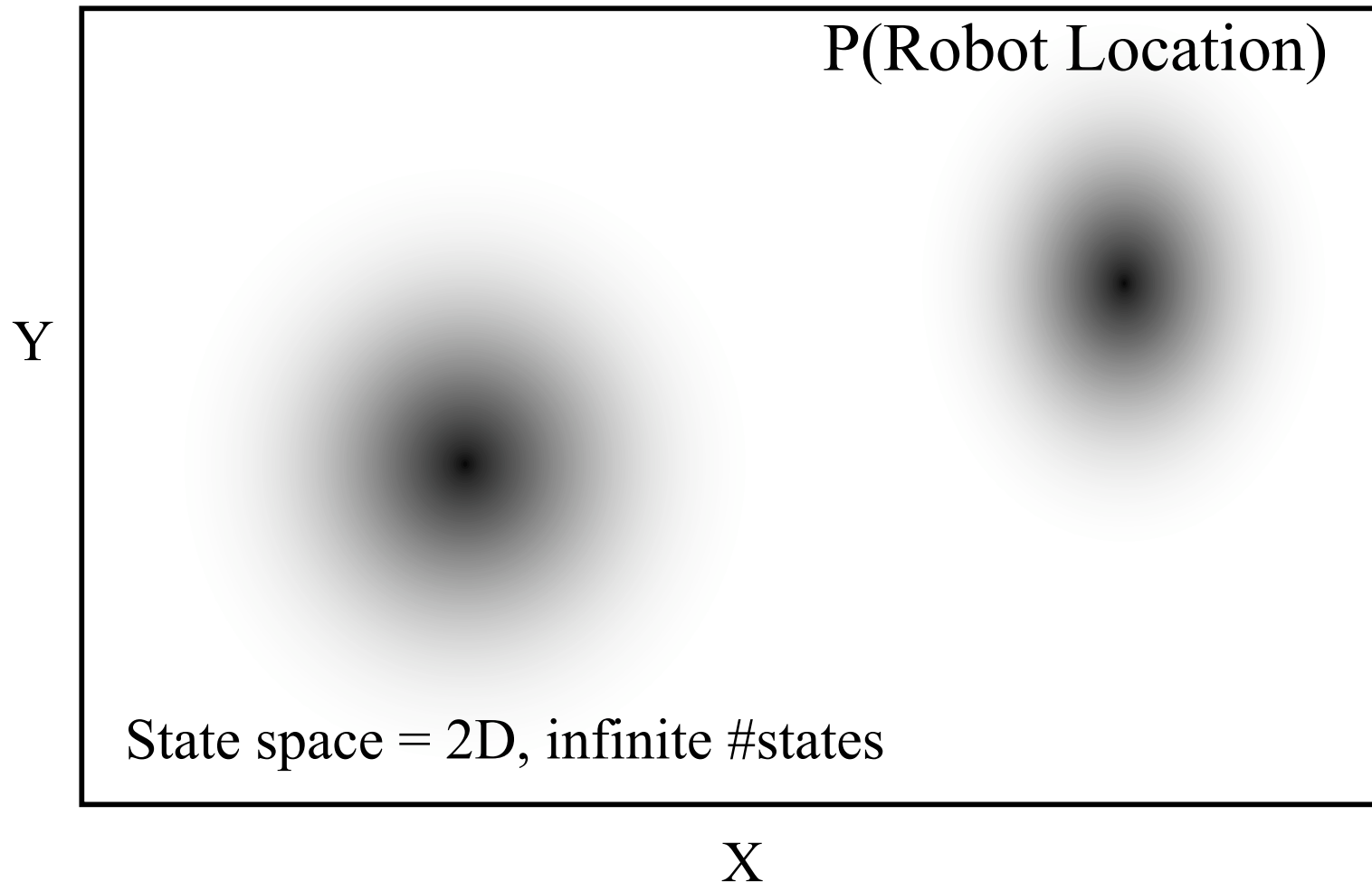


Likelihood
 $L(X;Z)$

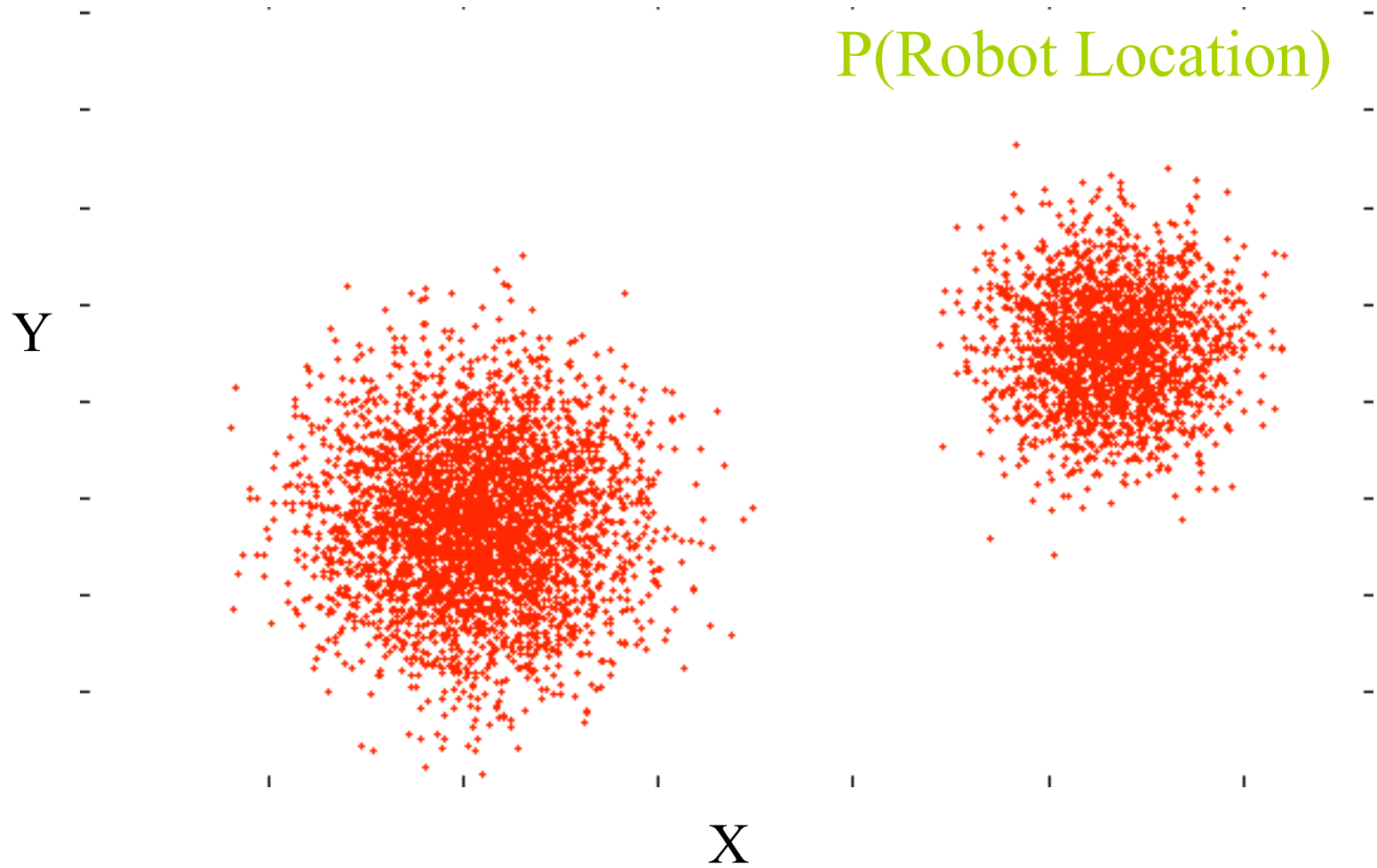


Posterior
 $P(X|Z)$

Probability of Robot Location

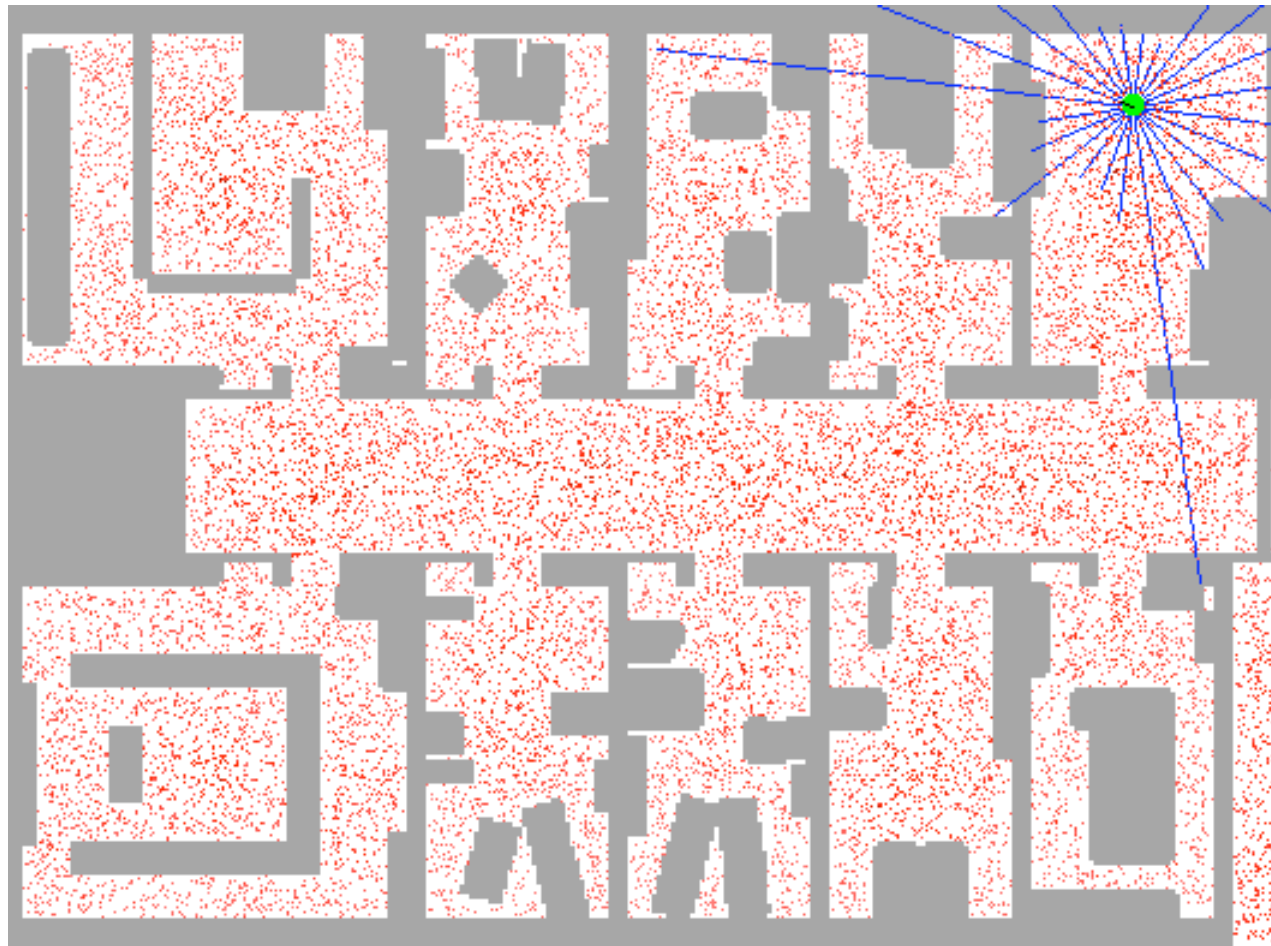


Sampling as Representation



3D Particle filter for robot pose: Monte Carlo Localization

Dellaert, Fox & Thrun ICRA 99



Sampling Advantages

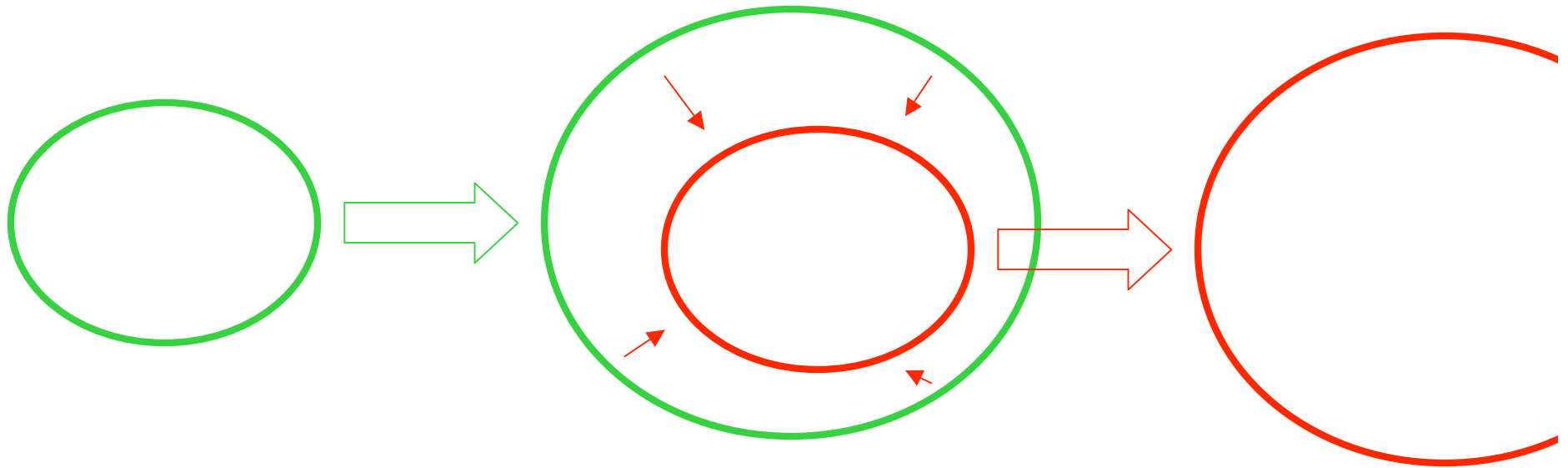
- Arbitrary densities
- Memory = $O(\text{\#samples})$
- Only in “Typical Set”
- Great visualization tool !

- minus: Approximate

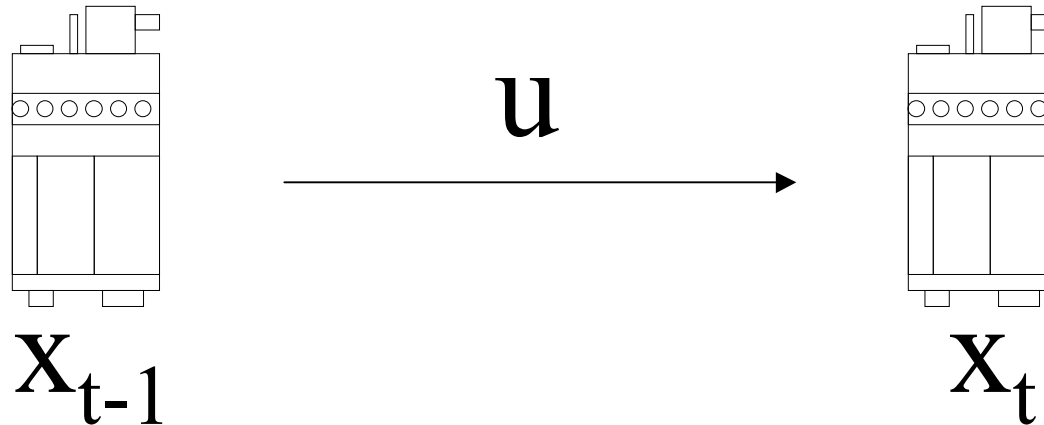
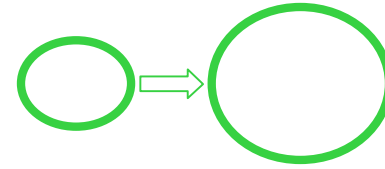
First appeared in 70's, re-discovered by Kitagawa,
Isard & Blake in computer vision,
Monte Carlo Localization in robotics

Bayesian Filtering

- Two phases:
 1. Prediction Phase
 2. Measurement Phase



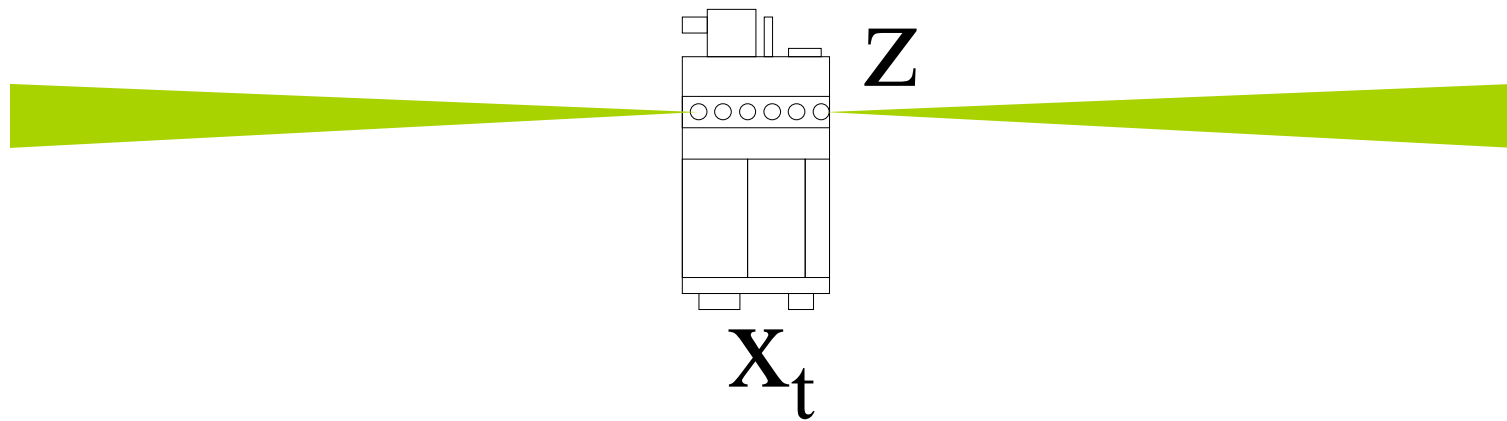
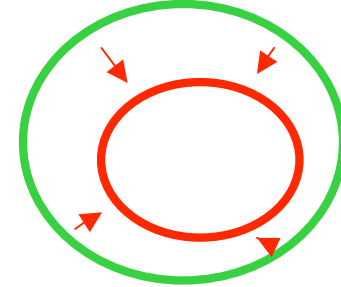
1. Prediction Phase



$$P(\mathbf{x}_t) = \sum P(\mathbf{x}_t | \mathbf{x}_{t-1}, \mathbf{u}) P(\mathbf{x}_{t-1})$$

Motion Model

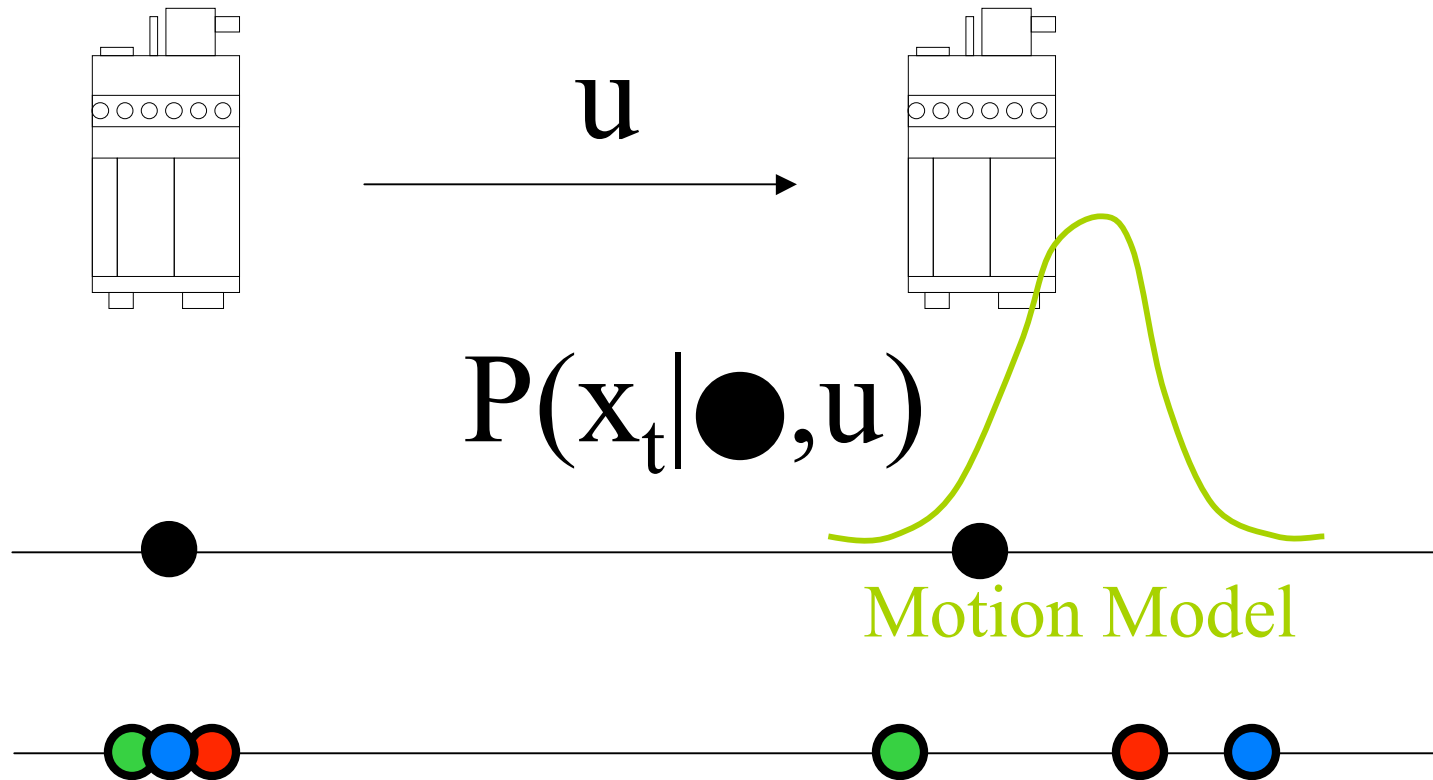
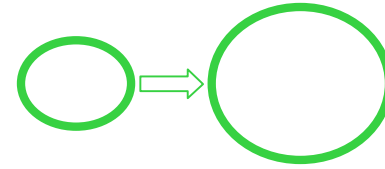
2. Measurement Phase



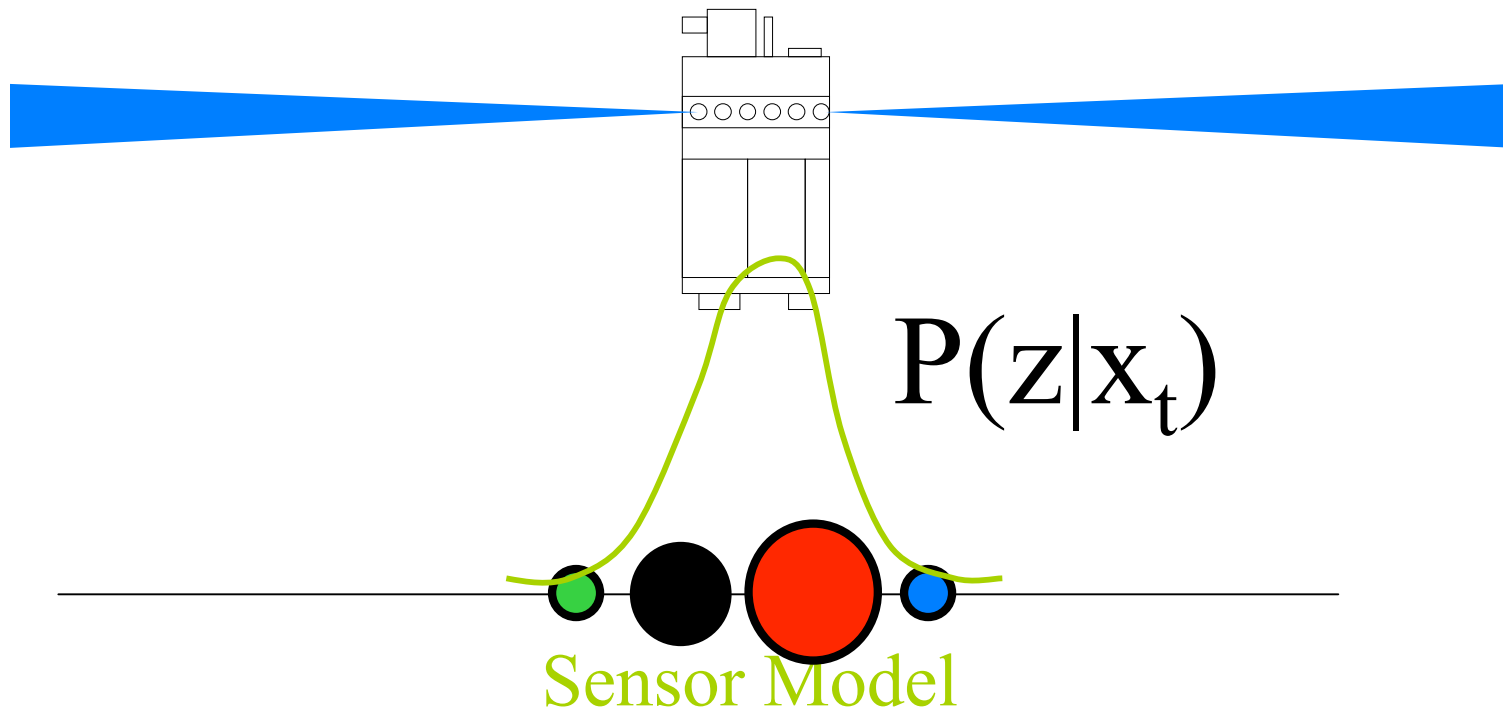
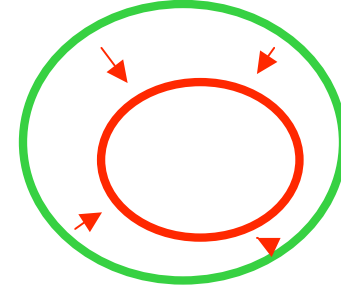
$$P(\mathbf{x}_t | \mathbf{z}) = k P(\mathbf{z} | \mathbf{x}_t) P(\mathbf{x}_t)$$

Sensor Model

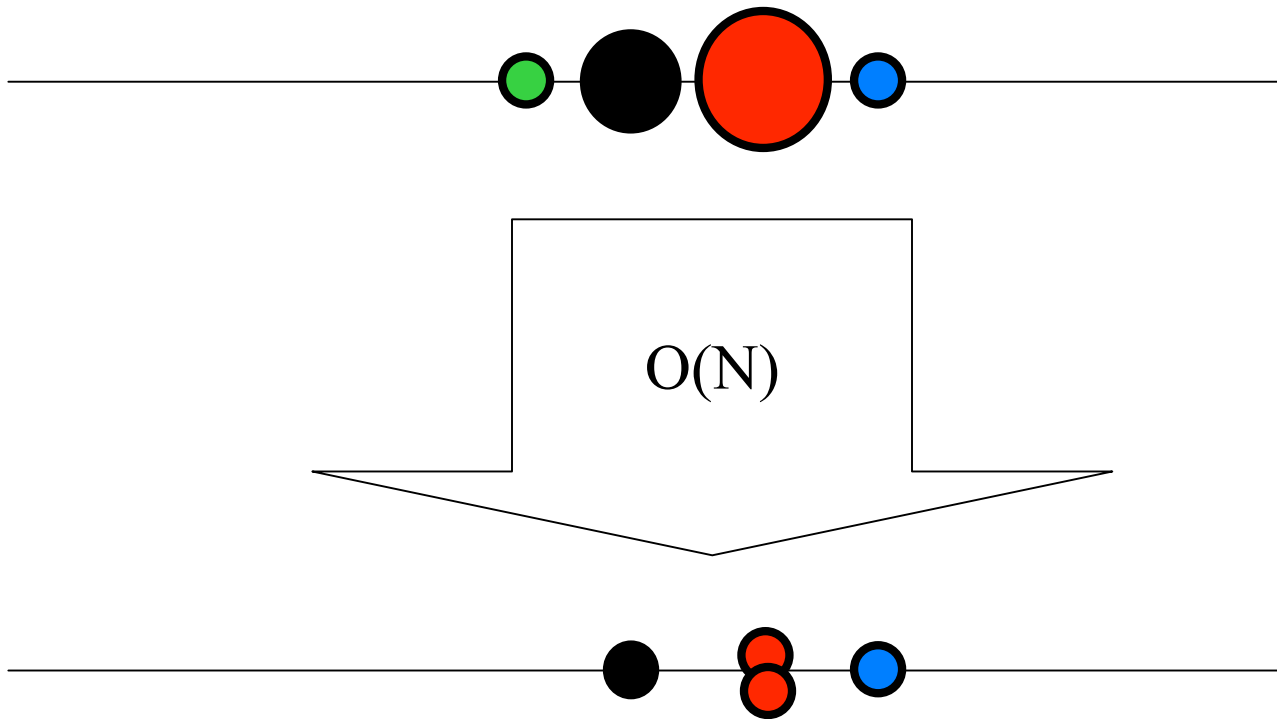
1. Prediction Phase



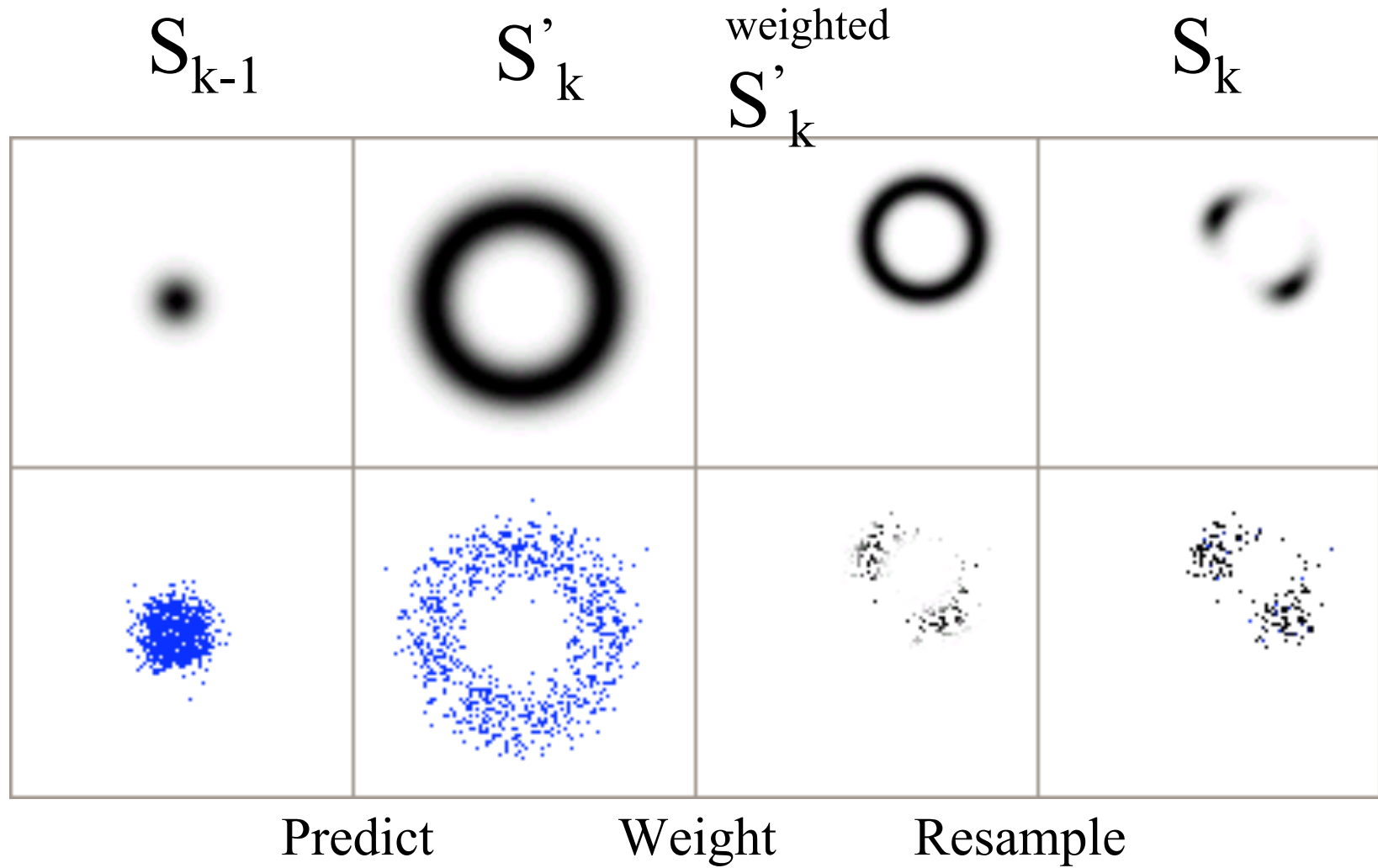
2. Measurement Phase



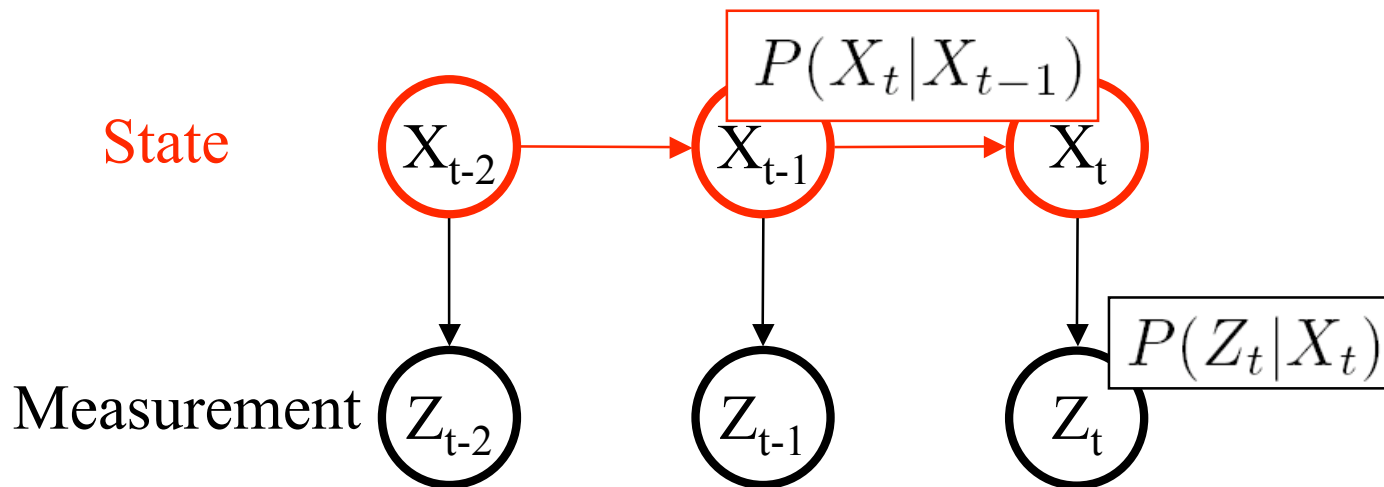
3. Resampling Step



Monte Carlo Localization

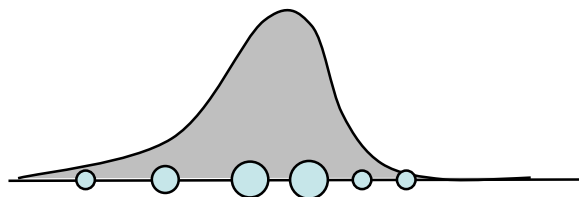


Particle Filter Tracking



Monte Carlo Approximation of Posterior:

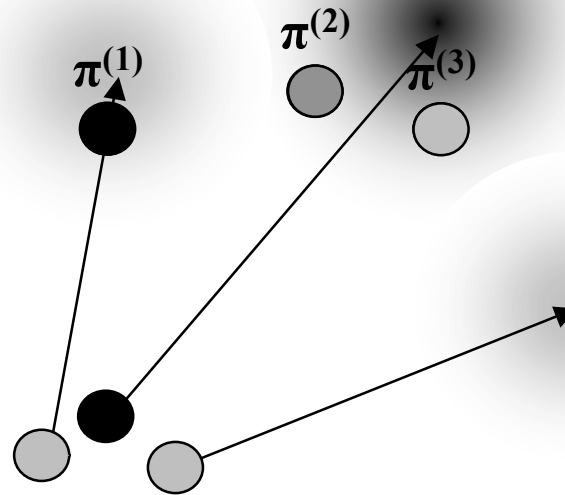
$$P(X_{t-1} | Z^{t-1}) \iff \{X_{t-1}^{(i)}, \pi_{t-1}^{(i)}\}_{i=1}^N$$



A Two-step View of the Particle

Filter

Empirical predictive density = Mixture Model



$$\pi_t^{(s)} = P(Z_t | X_t^{(s)})$$

Bayes Filter and Particle Filter

Motion Model

Recursive Bayes Filter Equation:

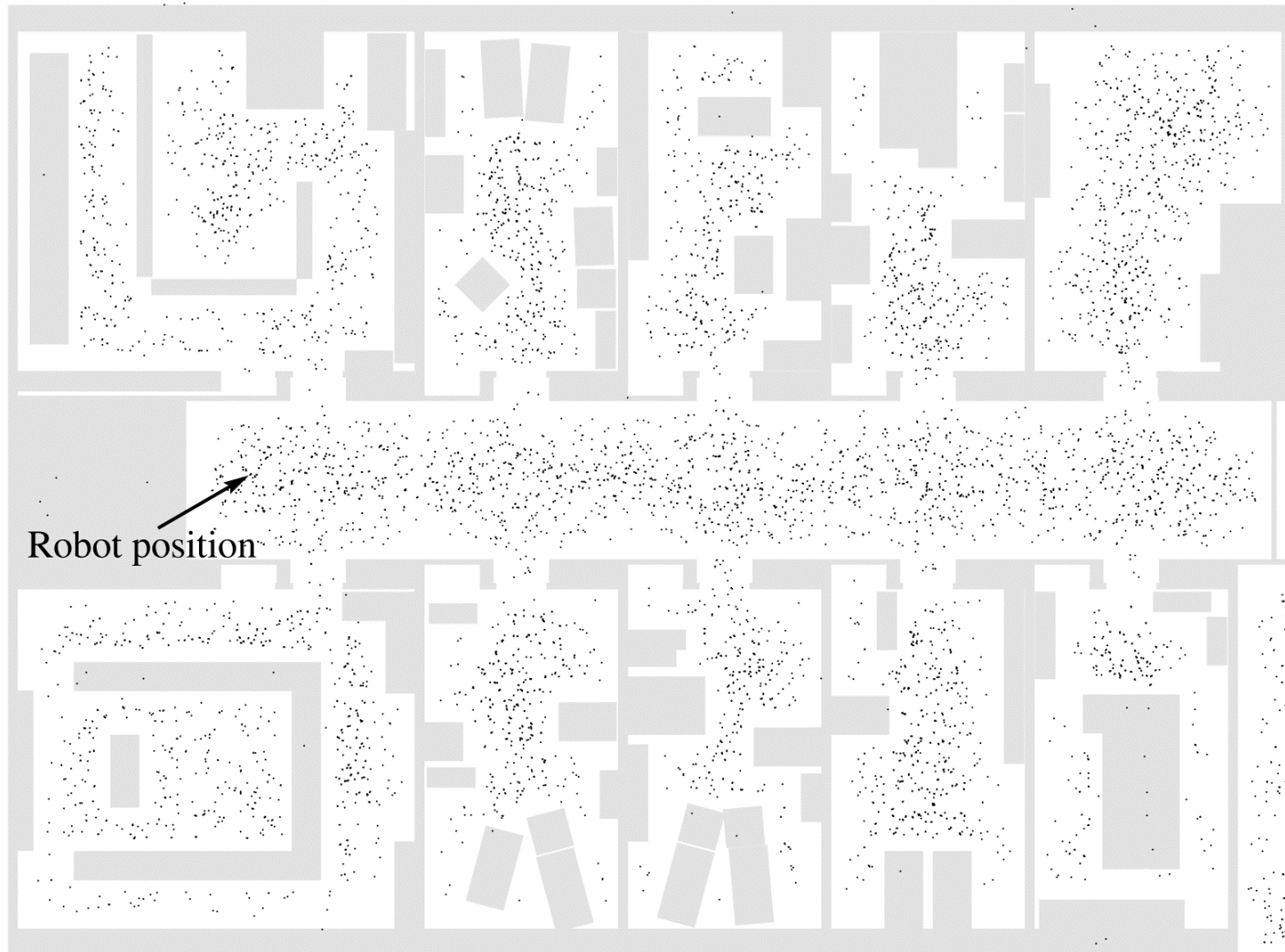
$$P(X_t|Z^t) = kP(Z_t|X_t) \int_{X_{t-1}} P(X_t|X_{t-1})P(X_{t-1}|Z^{t-1})$$

Predictive Density

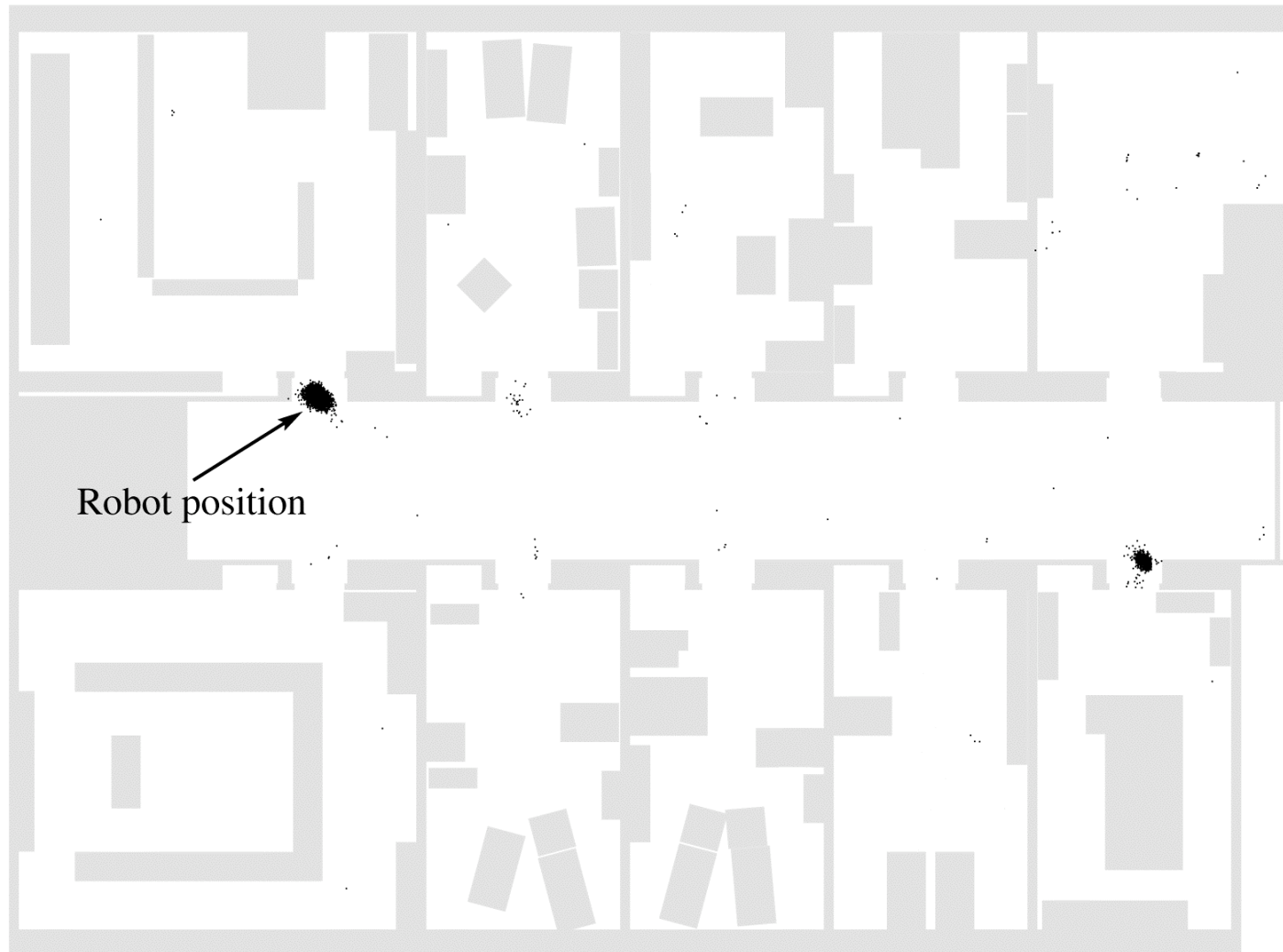
Monte Carlo Approximation:

$$P(X_t|Z^t) \approx kP(Z_t|X_t) \sum_r \pi_{t-1}^{(r)} P(X_t|X_{t-1}^{(r)})$$

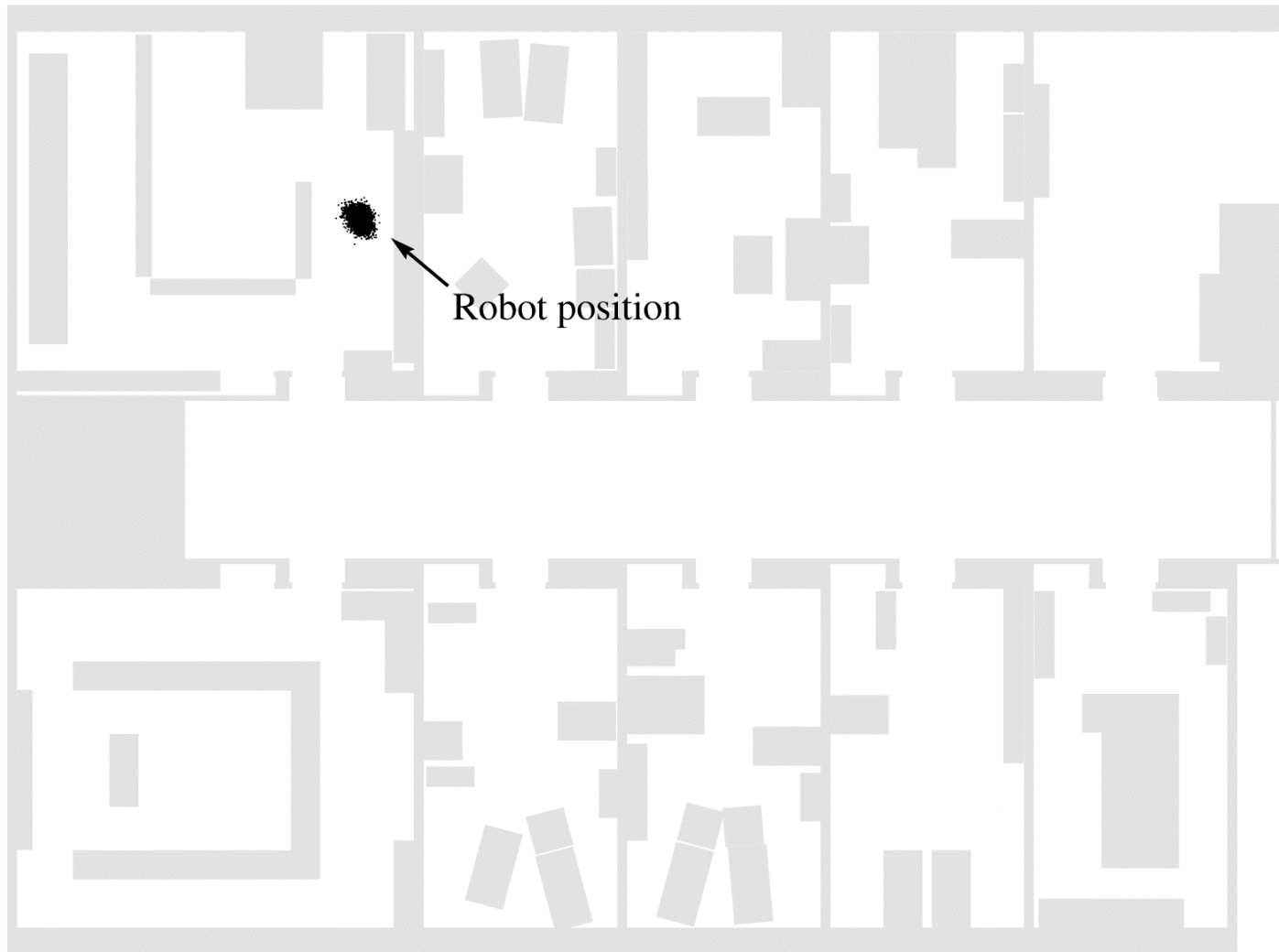
Global Localization



Global Localization (2)



Global Localization (3)



Conclusions

- **Monte Carlo Localization:**
Powerful yet efficient
Significantly less memory and CPU
Very simple to implement

Take Home Message

Representing uncertainty using samples
is powerful, fast, and simple !

Questions